The missing guide to the security of filesystems and file APIs

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The missing guide to the security of filesystems and file APIs v1 https://gergelykalman.com (@gergely_kalman), 2024

Intro

These are the technical slides that I always have to cut from my presentations. I try to sprinkle them in, but it's just always too much. So I decided that it's big enough to be it's own thing:

The missing guide to the security of filesystems and file APIs.

(a braindump of everything I know)

I will publish this on https://gergelykalman.com as well, with any potential revisions/additions based on your feedback.

I hope you find it useful. Gergely Kalman

A quick riddle

- on an HFS+ volume on macOS
- in a directory called ours owned by the attacker user
- we can trigger a **file creation**
 - by a system daemon running as root
 - ours/secret can be created as root:wheel, perms "rwx-----"
 - a **POSIX "read" extended ACL** will be created for **attacker**
 - and an extended attribute called "com.apple.quarantine" will be placed by the system
 - content will be written to the file by the daemon
- **Question**: can **attacker** read the contents of "secret"?

If you think **"How the *@!# should I know?"** You are not alone

The question can't be answered.

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Why not?

- how is the mount situation?
 - we don't know how **HFS+** is mounted
 - is **noowners** on?
 - can we turn it on?
 - do we have access to the backing image?
 - is there anything mounted on top of ours?
- is the **secret** "file" a **regular file**, or we just mean "file" in the general sense?
- what about ACLs?
 - is the ACL an allow or deny?
 - are there any other ACLs on the file?
- what is the value of the quarantine extended attribute?

Why not?

- I'm not done...
- how is secret created?
 - do we control the path or is it fixed?
 - would **open()** follow symlinks?
 - is it **open()** that gets called at all!?
 - would umask be honored?
 - who sets the permissions (is there a chmod() call)?
 - is there a race between the file creation and
 - application of the ACL?
 - application of the extended attribute (quarantine flag)?
 - who places this anyway?

Why not?

- STILL not done...
- is the write() done securely?
 - meaning it write()s to the file that it just opened
 - or is this a creat()/open() race
- can attacker use sudo?
 - cheeky, I know
- is there a **SIP** rule on **macOS** that prevents any of this for **attacker**?

Well...

- this is a Quagmire
 - easy in theory but shockingly difficult in practice
 - not just on macOS either: variants of these exist on Linux as well
 - Windows is different, but it has similar issues
 - I'm not a Windows guy so I won't speak on it
 - but I suspect most of the concepts translate



Well...

- file ops are extremely difficult to get right
 - and this is a HUGE problem
 - if we (security researchers) can't reason about them
 - then how can regular developers?



Let's learn some basics

- show of hands
- who knows about:
 - POSIX standard file permissions (rwxrwxrwx)?
 - POSIX file APIs (open, read, chmod, unlink, mkdir, rename, ...)?
 - Filesystem object types (file / dir / symlink / hardlink)?

POSIX standard file permissions

- POSIX standard file permissions (rwxrwxrwx)?
- Everyone should be familiar with this
- To note:
 - suid, sgid, sticky bit
 - sgid for example inherits dir ownership on mkdir on Linux
 - on BSD this is what happens by default (without sgid)
 - FML

POSIX file APIs

- **POSIX** file APIs (open, read, chmod, unlink, mkdir, rename, ...)?
 - most of you should know at least a few of these syscalls
 - defined in IEEE Std 1003.1-2024
 - https://pubs.opengroup.org/onlinepubs/9799919799/
 - despite the massive standard, **OSes still had to augment it**:
 - for example: renameat2() on Linux, renameatx_np() on macOS
 - new features:
 - prevents symlinks everywhere in the path
 - swap file inodes atomically
 - sometimes regular POSIX-standard syscalls can take extra, non-POSIX flags, like O_DIRECT on Linux

POSIX file APIs

- some APIs fell hilariously short
 - just a few examples:
 - rename(src, dst) → no way to prevent symlinks from being followed
 - open()'s O_NOFOLLOW prevents resolving only the last path component
 - bad enough that OSes rolled their own versions
 - sometimes these made it back into **POSIX**, sometimes they didn't
 - if you want portability you miss out on these (mostly security) features

Advanced filesystem stuff

- who knows about:
 - POSIX standard file permissions (rwxrwxrwx)?
 - POSIX file APIs (open, read, chmod, unlink, mkdir, rename, ...)?
 - POSIX extended ACLs?
 - Filesystem object types (file / dir / symlink / hardlink)?
 - Filesystem internals?
 - POSIX pitfalls?
 - Filesystem extended attributes?

POSIX extended ACLs

- not a lot of people know that this is even a thing (I didn't)
- IEEE 1003.1e draft 17
- A revoked (abandoned) **POSIX** standard
- Got implemented anyway
 - different implementations (Linux ACL != BSD/macOS ACL)
 - → useless for portability
 - great for security researchers
- Creates edge cases that no program/library expects
 - especially portable ones

POSIX extended ACLs

- for example on macOS I can use:
 - file_inherit → Inherits the directory's ACL to files created in them
 - root creates a file with "rwx-----" perms in a directory I control
 - without ACLs:
 - best I can do is remove the file and recreate it
 - but this often doesn't help
 - with ACLs:
 - I can give myself any permission on the file
 - that also stays on the file if it moves

POSIX extended ACLs

- extended ACLs are very backdoor-like
 - they're "hidden"
 - invisible unless you look for it
 - traditional **POSIX** calls like **stat()** won't show them
 - most hackers and most programmers don't even know they exist
 - they tamper with important security functionality
 - differently on each OS
 - they are available to unprivileged users

Filesystem object types

- You definitely have to know these
 - file (reg), directory, symlink, fifo, blockdev, chardev, socket
 - of course OS-es sometimes have others:
 - whiteout on macOS
 - door on Solaris
 - Notice how hardlink is not here...
 - because it's not a "file type"
 - it's an organizational quirk

Hardlinks

- the same file under two different names
 - only within a single filesystem
 - can't cross filesystems like symlinks can
 - two names → one inode
 - not a clone, literally the **same** thing
 - one object from two separate viewpoints
 - lots of stuff can be hardlinked
 - symlink, socket, etc...
 - but not a directory
 - well, at least not officially

Hardlinks

- directory hardlinks
 - these are everywhere, but not like you think:
 - "." is a hardlink to self
 - ".." is a hardlink to parent
 - $./a/b \rightarrow b$ is a hardlink in dir a to the inode of b
 - "actual" hardlinks between ./x/a/ and ./x/b/ are strictly forbidden
 - in theory, we'll talk about it later...

Three layers of attack surface

• API layer

- bugs in userspace applications
- example: **open()** done insecurely
- VFS layer
 - these bugs are in the kernel
 - example: VFS removes a directory even though unlink() was called
- FS layer
 - user or kernelspace depending on where the **FS driver** runs from
 - example: FAT32 driver can be raced to return an error unnecessarily

POSIX file APIs

- some APIs fell hilariously short
 - just a few examples:
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 - if you want portability you miss out on these (mostly security) features

POSIX compatiblity

- in case you were wondering:
 - Linux is not fully **POSIX**-compatible
 - neither is FreeBSD
 - and definitely not macOS
 - since the VFS comes from FreeBSD...
- they are very close though
- so when I say **POSIX**:
 - think: everything except Windows
 - I know, WSL, I don't have time

VFS

- VFS Virtual Filesystem Switch
 - open() syscall \rightarrow VFS open \rightarrow FS open
 - VFS translates between the user and the underlying FS driver
 - great idea, but abstractions are always leaky
 - VFS abstracts a HUGE attack surface easy to forget
 - every mountable filesystem driver is exposed via the VFS
 - VFS also takes care of some things itself
 - caching
 - lots of global filesystem magic
 - union mounts, resource forks, AppleDouble handling, firmlinks, etc...

VFS attack surface

- VFS has to "translate" things
 - not all filesystems support everything
 - sometimes **FS** drivers are just plain stupid
 - sometimes they just don't support things that are "required"
- for example:
 - macOS purges AppleDouble files from an otherwise empty directory on rmdir() when it would fail with ENOTEMPTY
 - this is done everywhere, in VFS, even if the volume does support xattrs and has no use for AppleDouble
 - yes, horrific. Thank you

FS driver attack surface

- FS code is often old/dumb/bad
- FS code is sometimes modified to support weird shit, usually for compatibility
 - for example: on macOS there are symlinks on FAT32 volumes
 - they are "emulated" using regular files with magic sizes and content
 - yeah :|
 - every OS has tons of compatibility code like this
 - that is rarely exercised or tested...

FS driver attack surface

- **FS** drivers are particularly vulnerable to malicious images
 - since they are in large part just elaborate file format parsers
 - so you can **create impossible, forbidden structures**
 - hexedit / custom drivers / userspace drivers
 - create **hardlinked directories**
 - create an infinite directory loop
 - create files with 2 hardlinks but linkcount of 1
 - endless possibilities...
 - traditionally users can't mount disk images for exactly this reason
 - except on macOS
 - and some **Linux** distros

- the process by which a user-supplied name can be turned into the kernel representation of an inode
- two types of paths
 - absolute "/etc/passwd"
 - relative "./hello.txt"
 - this depends on the **CWD** (Current Working Directory)
- this is in-band signaling: "does the file start with /"?

- path resolution is really unintuitive sometimes...
- since the filesystem is a hallucination
 - you **always** see a snapshot of the filesystem structure
 - which might be out of date by the time the kernel returns
 - which is interesting, but is it important?

- oh yes!
- consider this:
 - \$ echo hi > secret.txt
 - \$ mkdir -p a/b/c/d/e/f/g/h/i/j/k/l/
 - \$ cat a/b/c/d/e/f/g/h/i/j/k/l/../secret.txt

cat: a/b/c/d/e/f/g/h/i/j/k/l/../secret.txt: No such file or directory

- this obviously failed...
- but what if I move "l" at just the right time?

• process 1 loop:

\$ cat a/b/c/d/e/f/g/h/i/j/k/l/../secret.txt

- process 2:
 - \$ mkdir ./x
 - \$ switchdirs ./x ./a/b/c/d/e/f/g/h/i/j/k/l
 - switchdirs implements atomic rename swap in a loop

- after a while the race is won
 - between the lookup of l and the lookup of ".." (in l) l will have moved
 - if this happens, ".." no longer points to k but to the (old) parent of x
 - and here, there **is** a file called **secret.txt**
- this race could be optimized a lot more, but you get my point
 - you can't trust anything once someone else has access to it

POSIX pitfalls

- The **POSIX** filesystem API was **never meant to handle concurrent access**
 - any concurrent access across privilege boundaries is disastrous
- **POSIX** had some bad API choices:
 - open()'s O_NOFOLLOW prevents resolving only the last path component
 - fun fact: this was not even part of POSIX until POSIX.1-2008
 - open() originally had no O_CLOEXEC → only since POSIX.1-2008
 - if you executed any other program it got access to all your currently opened **fd**s
 - rename() always follows symlinks (well, it's complicated)
 - there are many others

POSIX pitfalls

- access()/open() race
 - the most classic **TOCTOU** (Time of Check Time of Use)
 - proven to be impossible to secure
- symlinks
 - a great feature
 - but has to be explicitly handled by every program
- in-band signaling
 - special meaning of "/" at the start of a path signals absolute path
 - this becomes an issue if you can have the path truncated
 - which is a super common bug that no-one cares about

POSIX pitfalls

- no copy() system call
 - so every program has to implement their own file copy routines
 - and they usually do it badly
- no recursive unlink() or rmdir() either
 - good luck hand-rolling these
 - this is impossible to do correctly, for a multitude of reasons
- too barebones
 - every program has to implement tons of boilerplate
 - so libraries usually provide this

Well-known pitfalls

- symlinks are nasty
- tempfiles are a nightmare
- file descriptor names are hardcoded (stderr closing trick)
 - close stderr before running the victim program
 - victim opens a file for writing
 - will be at fd #2, since that's the lowest available fd
 - victim writes an error message to the file it just opened since stderr == fd #2
 - only useful with programs that start at a higher privilege than you
 - suids (kernel mitigates these)
 - entitled binaries on macOS
 - Oops...

Filesystem extended attributes

- Most filesystems support "extra" stuff
 - extended attributes
 - special mount flags
- example:
 - ext2/3/4:
 - append-only/immutable/undeletable files that override ALL permission checks
 - HFS+:
 - attributes, resource forks, compression, etc...

Resource fork rant

macOS resource forks are insane:

\$ rm a; echo hi>a; echo wat>a/..namedfork/rsrc; cat a/..namedfork/rsrc

wat

- let's add this insanity into the path lookup
 - WHY NOT!?
 - who needs consistency anyway?



Resource fork rant

- if the meaning of special markers (".." and "/") is not consistent, multiple interpretations will exist (duh)
- what does this look like: "./a/..namedfork/rsrc"?
 - everyone:
 - rsrc in the "..namedfork" directory of directory "a"
 - macOS:
 - the resource fork named "rsrc" of file "a"



mount pitfalls

- mountpoints can move
 - if you can **rename()** their parents
- the same disk can be mounted multiple times (not on macOS)
- bind mounts
 - the same **FS** is in two different locations at the same time
 - can overlap for added hilarity
- union (macOS) / overlay (Linux) mounts
 - lookups traverse to the $\ensuremath{\text{FS}}$ under the current one if a file is not found

- I have done a lot of macOS/iOS research recently
 - these most likely won't translate to Linux
 - but I included them to give you some ideas

- mkdir(path) creates a directory through a dangling link if path ends in "/"
 - a completely undocumented quirk of macOS
- /.vol/ supports accessing files by fsid + inodenum:

\$ stat /etc/passwd

16777225 40077649 -rw-r--r-- 1 root wheel 0 8542 "Aug 12 13:45:20 2024" "May 7 09:01:44 2024" "May 14 12:02:37 2024" "May 7 09:01:44 2024" 4096 8 0x20 /etc/passwd

\$ stat /.vol/16777225/40077649

16777225 40077649 -rw-r--r-- 1 root wheel 0 8542 "Aug 12 13:45:20 2024" "May 7 09:01:44 2024" "May 14 12:02:37 2024" "May 7 09:01:44 2024" 4096 8 0x20 /.vol/16777225/40077649

- not a security issue, but really convenient for exploitation
 - inodenum is monotonically increasing
- /.file is similar to /.vol
 - I think, help me out here

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- unprivileged users can mount any image they want
 - no comment
- macOS relies on extended attributes (xattrs) for security
 - you can just mount a filesystem that doesn't support them...
- filesystem is case-insensitive by default (macOS only, iOS is not)
 - good edge cases like: rename("./a" "./A")
 - random filenames are considerably less random...
- union mounts are available
 - specially handled by the VFS everywhere

- firmlinks
 - Apple's magical bind-mounts
 - also specially handled by the VFS everywhere
 - doesn't physically exist on disk
- hardlinked directories
 - these are permitted(!) on some filesystems
 - like **HFS+**
 - creating them from the host OS is pretty restricted though
 - they no longer seem to work on the latest version
 - but you can always just create them on Linux or with a hex editor

has AppleSingle/AppleDouble files

- only AppleDouble matters for us (AppleSingle is legacy)
- if a FS doesn't support xattrs macOS will emulate them
 - by creating another file of the same name and prefix "._"
 - and storing the xattr value there
 - a nightmare of a "solution"
- the **VFS** is responsible for this
 - anything you do on the lower levels **can** clash with it

- kernel crash time!
 - \$ mkdir mnt
 - \$ touch mnt/._a
 - \$ hdiutil create -size 128m -fs MS-DOS disk.dmg # create disk
 - \$ hdiutil attach disk.dmg -owners off -nomount # mount disk
 - \$ mount_msdos -o union /dev/disk4s1 mnt

remount as union

- \$ touch mnt/a
- this used to panic the kernel :)
 - it got fixed recently (after two years)
- source: https://github.com/gergelykalman/macos-crasher

Learn more

- You can get more information about all of this by using
 - man pages
 - "man ls" is a good place to start
 - standards
 - good to find interesting things
 - not authoritative enough
 - standard is broken surprisingly often
 - kernel source code
 - best source of information
 - not as intimidating as you think

Thank You

- Please reach out if you have questions:
 - https://gergelykalman.com
 - gergely [AT] gergelykalman.com
 - @gergely_kalman on Twitter (X)
- Please tell me what you think about this!
 - any suggestions / corrections?